

Pyweek


Pyweek: A week-long  
Python Game Competition

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Presented at Penguincon 6.0

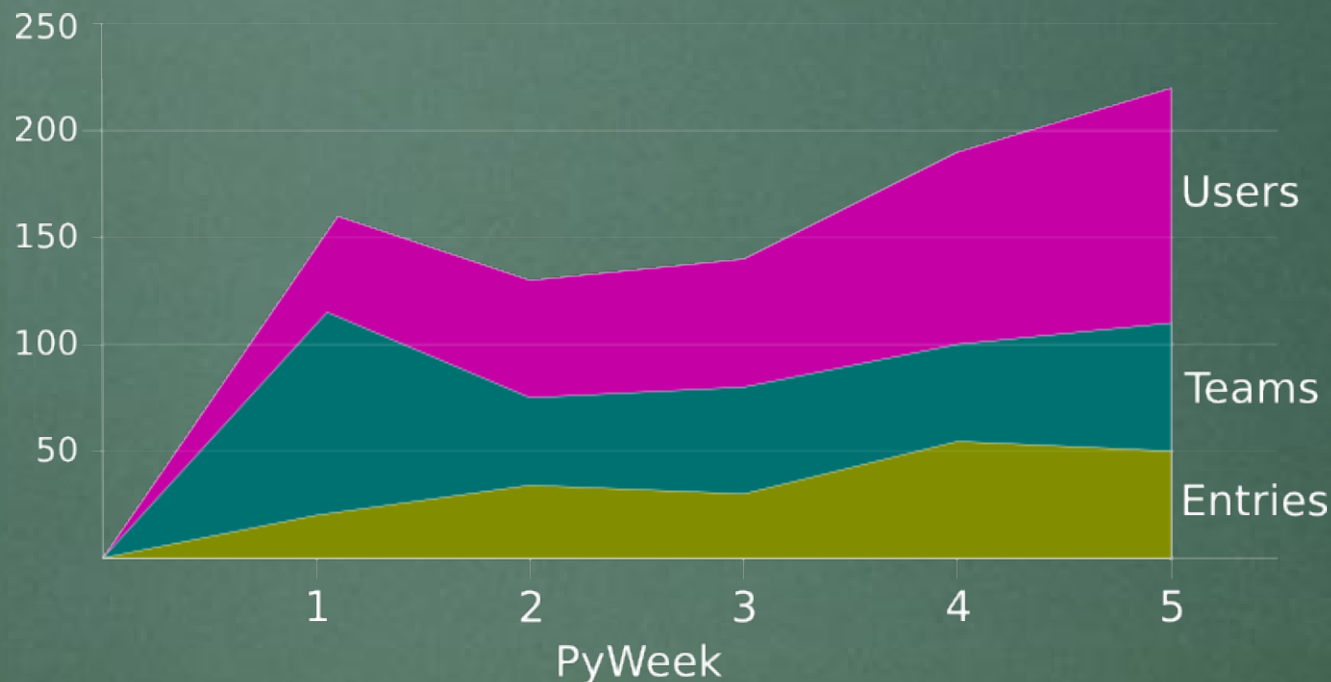


# Pyweek – What is it?


- Python-Based
    - All entries are written in Python.
  - One week
    - All design and coding happens in one week.
  - Game Competition
    - Participants write games
    - Participants score all of the entered games.
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# Pyweek - History


- Started By Richard Jones
  - PyWeek number 1 was run in August 2005.




# Pyweek – How to play

- Assemble a team, or enter yourself
    - Individuals and teams are judged separately.
      - Each team member gets to vote in the competition.
  - Vote on a theme
  - Write a Game
  - Score the entries at the end
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# Pyweek - Schedule

- 2008/02/29 Registration open
  - 2008/03/23 Theme voting commences
  - 2008/03/30 Challenge underway
  - 2008/04/06 Challenge end, judging begins
  - 2008/04/20 Judging closes
    - Winners announced (tonight at 0:00UTC)
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# Pyweek - Rules

- Libraries and code
    - All libraries must be available to all participants one-month prior to the competition.
    - All prior code must be available to the participants prior to the competition.
    - No prior code w/ game logic
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# Pyweek - Rules (cont.)

- Graphics & Sound
  - May use existing graphics / sound, But must be able to distribute (Creative Commons)
- Theme
  - Games must adhere to the theme
    - pretty loose interpretations




# Pyweek - Scoring

- Scoring
  - Fun
  - Innovation
  - Production (graphics, sound, polish)
  - Overall



# Pyweek – Scoring (cont.)

- Disqualification

- Did not follow the theme of the challenge,
  - Did not work on the target platform, or
  - Entrant cheated.
  - A submission that gets more than 50% disqualification votes is not eligible for any prizes
  - Still appears in the rankings
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# Pyweek - Tips

- Keep it simple (Libraries, controls, etc.)
- Add difficulty levels / make difficulty scalable.
- Work to your or your teams strengths.
- Polish, polish, polish.
- Remember, it's only one week.
- Say GoodBye for one week.



# Pyweek – Tips (cont.)

Last tip:

# Finish!



# Pyweek - DEMO



<http://flickr.com/photos/ydhsu/540321723/>

# Pyweek – Questions?

<http://pyweek.org>

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